Design of New Low Power –Area Efficient Static Flip-Flops

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Abstract— System on chip (SOC) design integrates many complex modules in one chip. As number of modules per chip is increasing, number of transistors in a chip increases resulting in increase in area and power dissipation. Area and power dissipation problems can be most effectively addressed if the basic building blocks of the circuit are designed for lower power dissipation and occupy less space. Flip-Flop, which is basic building block, plays a major role in design of complex systems. From the open literature, C2MOS Flip-Flop and PowerPC 603 Flip-Flops are classic structures that dissipate less power. In this paper, two new low power dissipating Flip-Flop architecture are proposed and compared with conventional Flip-Flops. In the proposed Flip-Flop architectures, power dissipation is reduced up to 30% to 40% compared with conventional Flip-Flops and area is also reduced. Johnson counter is designed with the proposed Flip-Flops which exhibit low power dissipation. The simulation is done in MENTOR GRAPHICS, Schematic editor, Generic GDK, 130nm technology.

Keywords— Power dissipation, Flip-Flop, C2MOS, PowerPC 603, Johnson counter.

I. INTRODUCTION

With the widespread use of mobile devices in modern society, power efficiency and energy savings become extremely important issues for designers. CMOS has been the dominant technology for VLSI implementations. As VLSI circuits continue to grow and technologies evolve, the level of integration is increased and higher clock speeds are achieved. Higher clock speeds, increased levels of integration and technology scaling are causing unabated increases in power consumption. As a result, low power consumption [1-3] is becoming a critical issue for modern VLSI circuits. Furthermore, power dissipation, dynamic and static, has become a limiting factor for transistor performance, long term device reliability, and increasing integration.

Flip-Flops, which is a basic building block of many electronic circuits that stores a logical state of one or more data in response to a clock pulse. Flip-Flops are often used in computational circuits to operate in selected sequences during recurring clock intervals to receive and maintain data for a limited time period. At each rising orfalling edge of a clock signal, the data stored in Flip-Flops can be applied as inputs to other combinational or sequential circuitry. Delay or Data Flip-Flop (DFF) [4] has been the integral part of many digital systems to construct the sequential part of it. To achieve low power dissipation along with area efficiency, two new D Flip-Flop architectures are proposed and are compared with the conventional Flip-Flops.

II. POWER DISSIPATION

The design of portable devices requires consideration for peak power consumption to ensure reliability and proper operation. However, the time averaged power is often more critical as it is linearly related to the battery life. There are four sources of power dissipation in digital CMOS circuits: switching power, short-circuit power, leakage power and static power. The following equation describes these four components of power:

$$P_{avg} = \alpha C_L V_{dd} V_s f_{ck} + I_{sc} V_{dd} + I_{leakage} V_{dd} + I_{static} V_{dd}$$
(1)

 $\begin{array}{l} Here \; P_{static} = \alpha C_L V_{dd} V_s f_{ck}, \\ P_{dynamic} = \; I_{sc} V_{dd}, \\ P_{leakage} = \; I_{sc} V_{dd} \end{array}$

and $P_{\text{short-circuit}} = I_{\text{static}} V_{\text{dd}}$

III. CONVENTIONAL FLIP-FLOPS

A. C2MOS FLIP-FLOP

The C2MOS Flip-Flop [5] is a pseudo-static Flip-Flop, which is obtained by the addition of a weak C2MOS feedback at the outputs of the master and the slave latches in a dynamic C2MOS Flip-Flop as shown in the Fig. 1. When the clock is at logic 'high', the clocked inverter CLKI1 latches the input at D to an intermediate node N. The feedback consisting of clocked inverter CLKI2 and inverter I1 maintains this logic level at node N when clock is at logic 'HIGH'. Similarly when CLK changes to logic 'LOW', the slave latches gets functional and clocked inverter CLKI4 and inverter I2 maintains this logic level at output Q when clock is grounded. There is no V_t-drop at intermediate circuit nodes.

The circuit is more robust to noise with high noise margins .There are 20 transistors in this circuit. Even the area occupied by C2MOS is more, the power dissipation in the circuit is less.



Fig. 1 C2MOS Flip-Flop

B. POWERPC 603 FLIP-FLOP

Power PC means Performance Optimization with Enhanced RISC Performance Computing. The power dissipation is low and also having low clock-to output (CLK-Q) delay. In synchronous systems, the latching elements have the delay overhead which is expressed by the data-to-output (D-Q) delay rather than CLK-Q delay. Here, D-Q delay is the combination of CLK-Q delay and the setup-time of the Flip-Flop. But the static designs lack the low D-Q delay due to their large positive setup-time, and also most of them are susceptible to flow through resulting from CLK overlap.

The PowerPC 603 master-slave [6] latch in Gerosa et al.'s experiment is shown in Fig. 2. It has the advantages of having a low-power keeper structure and a low latency direct path. It is one of the fastest classical structures and its main advantage is the short direct path and low power feedback. The large load on the clock will greatly affect the total power consumption of the Flip-Flop. This Flip-Flop is the transmission gate Flip-Flop, it has a fully static masterslave structure, which is constructed by cascading two identical pass gate latches and provides a short clock to output latency. It does have a worse data-to-output latency because of the positive setup time and its sensitivity to clock signal slopes and data feed through is another concern when using it. The large D-Q delay resulting from the positive setup time is one of the disadvantages of this design. Also, the large data and CLK node capacitances make the design inferior in performance. Despite all these shortcomings, static designs still remain as the low power solution when the speed is not a primary concern.



Fig. 2 PowerPC 603 Flip-Flop

IV. PROPOSED FLIP-FLOP ARCHITECTURES

A. Proposed model –I

The proposed model-I is the modified version of PowerPC 603 which acts like a static Flip-Flop as shown in the Fig. 3. It uses a low-power keeper [7] structure in the master and slave mode. In the proposed model- I the master mode is modified. Because of the drop due to the threshold of the transistors, PowerPC 603 suffers with short circuit NMOS power dissipation. An transistor with complemented clock signal is used to make feedback path functional only during OFF cycle of the clock. This reduces short circuit current during ON cycle. To reduce the number of transistor, only NMOS transistor is used in master latch as shown in Fig. 3. If PMOS transistor with clock signal is used in feedback, the logic level at the node X would be maintained when the clock is in the logic level 'HIGH' rather than the logic level 'LOW'. Hence, when the clock is stopped (grounded), the circuit would show a dynamic behaviour instead of static behaviour. This limitation is overcome by using a NMOS transistor in feedback instead of PMOS transistor.

When the data D is arrived at the input, when the clock is high, the nMOS transistor N1 will be ON and the data is transferred to the inverter-1 and the nMOS transistor in the feedback will OFF and eliminates the feedback .When the clock is low, the nMOS transistor N2 will be ON and the data at the node X will be retained until the next clock pulse.



Fig. 3 Proposed Model-I Flip-Flop

B. Proposed model –II

The proposed model-II is the modified version of proposed model-1. In the proposed model –II shown in Fig. 4, the transmission gate is replaced with nMOS. Since the circuit is operated as master-slave. The slave is disconnected from the master when the clock is high. By using nMOS (N3) as a path, the average power dissipation is improved by 20%. When the slave is disconnect from the master, the N4 and N5 in the power keeper provides the feedback and ensures that the data is retained till the next clock cycle.

In digital logic and computing, a counter is a device which stores the number of times a particular event or process has occurred, often in relationship to a clock. Among different types of counters, Johnson counter needs half the number of Flip-Flops.

Johnson counter requires a reset to initialize the count. So the proposed model-II is modified as shown in the Fig.5



Fig. 4 Proposed Model-II Flip-Flop



Fig. 5 Proposed Model-II Flip-Flop with reset

A Johnson up-down counter is designed with modified version of proposed model –II. The architecture of Johnson counter is shown below Fig. 6.



Fig. 6 Johnson up-down Counter architecture using Proposed model-II

V. RESULTS

Simulation are carried out using MENTOR GRAPHICS, generic GDK, 130-nm CMOS technology at nominal conditions with clock frequency 10MHz. The simulated waveform of the Proposed Model –I Flip-Flop is shown in Fig. 7. As the circuit works like a master-slave Flip-Flop the data D is provided at the output Q only in the negative half cycle of the clock. This reduces the Race through problem. The average power dissipation and area required is reduced compared to PowerPC 603 Flip-Flop.

The simulated waveform of the Proposed Model –II Flip-Flop is shown in Fig. 8.



The performance comparisons of the Flip-Flops are given in the Table I.

Flip-Flop	Power Dissipation(pW)	No. of transistors
C2MOS	815.0527	20
PowerPC 603	925.0929	18
Proposed model –I	763.7391	14
Proposed model-II	583,1645	13

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TABLE -I PERFORMANCE COMPARISON OF VARIOUS FLIP-FLOPS

The proposed models exhibits up to 30% reduction in total power dissipation and area compared to C2MOS and PowerPC 603 Flip-Flop.

582.113

Since proposed model - II exhibits less power dissipation and area efficient, A Johnson counter [8] is designed with the Proposed Model-II, the waveform shown in Fig. 9 represents the transient response of the Johnson counter.



Fig. 9 Johnson counter waveform designed with Proposed model II

The performance comparisons of the Johnson counter with conventional and proposed Flip-Flops are given in the table II.

TABLE-II PERFORMANCE COMPARISON OF JOHNSON COUNTERS WITH DIFFERENT

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Flip-Flop	Power Dissipation(nW)
C2MOS	3.7
PowerPC 603	3.2
Proposed model –I	3.05
Proposed model-II (with reset)	2.547

VI. CONCLUSION

A new low power dissipating Flip-Flop architectures was proposed. A comparison of the proposed Flip-Flop with the conventional Flip-Flops showed that it exhibits lower power dissipation and occupies less area. The proposed Flip-Flop architecture exhibits reduction in the power dissipation up to 30-40% than the conventional Flip-Flops. A Johnson counter is designed using conventional and proposed Flip- Flops. The Johnson counter designed with proposed models exhibits reduction in the power dissipation up to 30%. Hence the proposed architectures are well suited for modern high performance designs where area and power dissipation are the major concern.

Proposed model-II with reset

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